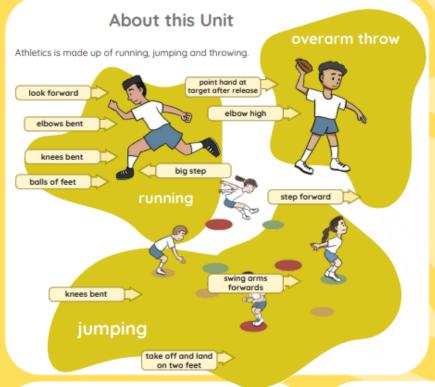


Knowledge Organiser Athletics Class 2



Ladder Knowledge



Running on the balls of your feet, taking big steps and having elbows bent will help you to run faster.

Jumping:

Swinging your arms forwards will help you to jump further.

Throwing:

Throw in a straight line by pointing your throwing hand at your target as you let go of the object.

run

 jump for distance

- jump for height
- throw for distance
- · throw for accuracu

This unit will also help you to develop other important skills.

Social communication, work safely, support others

motional determination, independence

comprehension, observe

provide feedback, explore ideas, select and apply skills

Follow the rules when working with others.





- Behave and move in a safe wau.
- · Wait to take turns when told to.



This unit will help you to:

- change direction
- balance
- · move different body parts at the same time
- be faster
- · move for longer
- · be stronger

Home Learning

Find more games that develop these skills in the Home Learning Active Families tab on www.getset4education.co.uk



Mousetrap

What you need: 1 basket, 1 large bottle, a ball or pair of socks, 1 or more players.

- . Turn the basket upside down. Tilt the basket as you keep it lifted at one end by placing it on top of the
- · Using your ball or rolled up socks, try to hit the bottle so that the basket drops to the floor.
- · Playing with a partner? Who can knock the mousetrap down first?
- · Make this harder by standing further away when you make the throw.
- Then try balancing the basket with different ite such as a trainer or some toilet rolls.





Head to our youtube channel to watch the skills videos for this unit.



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Key Vocabulary

overarm

aim height sprint

distance take off jog

far target jump

fast landing

throw

If you enjoy this unit whu not see if there is an athletics club in uour local area.



Knowledge Organiser Target Games Class 2

Ladder Knowledge

Throwing:

stepping with opposite foot to throwing arm will help you to balance. Moving your arm guicker will give you more power.

Striking:

finish with your object/hand pointing at your target.

About this Unit

Target games are games where players send an object towards a target. It could be while avoiding obstacles, getting closer to a target than an opponent or by hitting a target in the fewest turns. It could also be a moving target.

Examples of target games are dodgeball, golf, curling, boccia, archery, bowling.



overarm throw

- elbow high
- step forward with your opposite foot
- use for distance



roll

- use a straight arm
- step forwards with your opposite foot
- · point your hand to your target



strike

- swing with straight
- feet shoulder width
- finish with uour club pointing where you want the ball to go

roll

- · overarm throw
- underarm throw
- strike
- dodge
- jump

This unit will also help you to develop other important skills.

Social congratulate, support others, co-operation, kindness

Emotional manage emotions, honesty

identify areas of strength and areas for development, select and apply, comprehension, decision making

Rules

Movement

Skills

Know how to score points for each game and follow simple rules.

Tactics

Use and apply simple tactics. They help us to make a plan to complete a challenge.



underarm throw

- use a straight arm
- step forwards with your opposite foot point your hand to
- your target
- use for accuracy

Healthy Participation

golf club.



- Make sure unused balls are stored
- · If hitting a ball make sure there is a safe space.





This unit will help you to:

- · change direction quickly
- balance
- · move different parts of your body at the same time
- · be faster

Home Learnina

Find more games that develop these skills in the Home Learning Active Families tab on www.getset4education.co.uk

Bowls

What you need: two players, a marker and three pairs of socks each

How to play:

- · Play against another player.
- · Place a target marker an agreed distance from a start line.
- . Takes turns to roll or throw your sock towards the target marker.
- . Whoever lands closest to the target marker wins the round.
- . Play first to ten points.



Head to our youtube channel to watch the skills videos for this unit.



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accurate

release

ahead aim

strike target

opponent

teammate

overarm

underarm





If you enjoy this unit why not see if there is a club in your local area that plays a target game. Examples could be a dodgeball or

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